



<http://> a **situation** is the **manner** in which objects and/or people are disposed in a **particular** location and

[time] .com. as the third and final studio in the graduate foundations sequence, www.situation builds on **[form's]** emphasis on formal and geometric logics by focusing on the interactions of program and **circumstances** **[real and virtual]** at various scales and temporalities **[and]** platforms **[]**. the semester introduces a range of design strategies and **representational** techniques, with the **ambition** to test architecture's **capacity** for **sponsoring** activities and anticipating scenarios. students will be challenged to **[situate]** architecture in **contexts**.net not defined **only** by locality or geography.geo, but also by **social, cultural** and **financial** conditions. ↴

image commodity city

[situation] [winter 2020] [arch 422] [taubman college of architecture and urban planning] [m-w-f 1-5]

laida aguirre [coordinator] [laida@umich.edu]

thom moran [tjmoran@umich.edu]

daniel jacobs [danielpj@umich.edu]