Sheltered from the elements (and the concerns of the outside world) the insides of buildings, their "interiors," have been understood as a site of security, but also imagination, a place where variations of configuration and identity can be explored in relative freedom. Interiors in this sense are an attempt to remake the world, or at least some small part of it. This course will examine selected interiors from a variety of mediums (fiction, films, games, and architecture) and read widely on the topic (with sources from architectural theory as well as literature and philosophy) to delineate the experimental volition that underwrites the idea of a "Possible Interior." This seminar is part of a series of offerings on "Possible Worlds," that studies the scales (interior, building, city, landscape) and genres (utopia, pastoral, apocalyptic, and fantasy) of visionary design (in both its historical and contemporary manifestations).

This course is open to all students enrolled at the Taubman College of Architecture and Urban Planning; there are no prerequisites, though it should be considered reading intensive (both in the context and theorization of these "interiors"). Participants will each make an analytical case study of an assigned "possible interior".