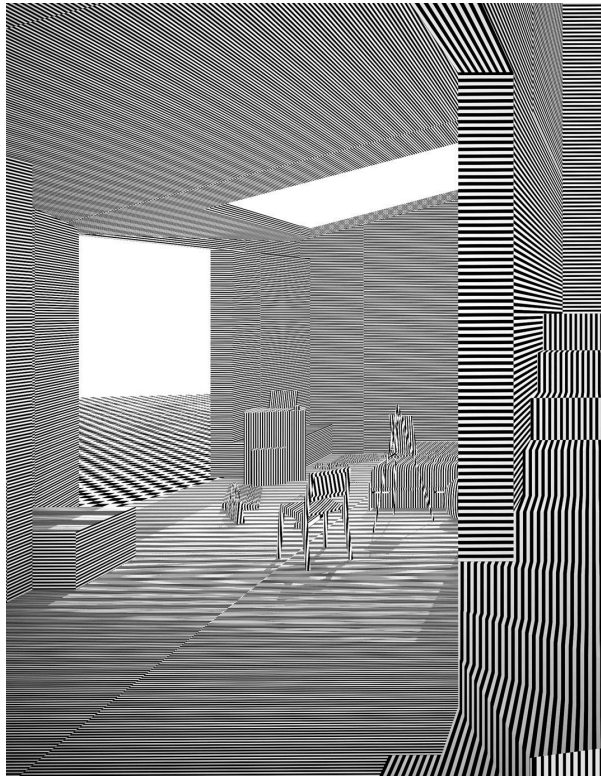


IMMERSION

Tuesdays and Thursdays, 8:30 -11:30am
Art & Arch Bldg - TV Lab (Rm 2106)



Left, Michelle Chang, Noise pt. 3; Right, Catacombs of Solaris

Arch 256 | Winter 2025 | Second half-semester module

University of Michigan | Taubman College of Architecture & Urban Planning

Instructor: Thom Moran | E-mail: tjmoran@umich.edu | Office Hours: Tuesdays 11:30am - 12:30pm

This studio module introduces students to techniques of design ideation, development, and representation through exercises utilizing virtual reality and augmented reality. The studio will focus on concepts of embodiment, affect, and spatial experience. Students will create immersive, realtime digital experiences that combine found digital artifacts as well as student-authored environments.