

ORIENTATION

*Tuesdays and Thursdays, 8:30 -11:30am
Art & Arch Bldg - TV Lab (Rm 2106)*



Leah Wulfman, desert.vfx

Arch 259 | Winter 2025 | First half-semester module
University of Michigan | Taubman College of Architecture & Urban Planning
Instructor: Thom Moran | E-mail: tjmoran@umich.edu | Office Hours: Tuesdays 11:30am - 12:30pm

Exploring the simultaneous assembly of people and material in a particular location and time, this studio module introduces students to contextually based design. In response to the COVID-19 pandemic, and new virtual presence technologies, the notion of “context” will expand to include physical presence as well as digital mediation and virtual experience. Students will create mixed-presence, mixed-reality experiences using digital modeling and physical making at multiple scales.